



Evaluating the Effectiveness of the MVC Design Pattern in Software Development

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Abstract

The Model-View-Controller (MVC) pattern is a design pattern that aims to separate an application into three main components: The Model, which manages data and logic; the View, which handles the user interface; and the Controller, which acts as a bridge between the model and the view. This pattern helps improve the structure of applications, making them easier to manage and develop in the long term. However, MVC may face challenges in certain environments, especially in small projects that can suffer from increased complexity and code repetition [1].

This study aims to examine and evaluate the use of the MVC design pattern in software development through a questionnaire distributed to a group of developers across different work environments. This experiment focuses on how the MVC pattern affects the improvement of application structure, accelerates the development process, and increases maintainability. Additionally, the study reviews factors that may negatively impact the use of this pattern, such as the complexity of small projects and the increased repetition in the code.

The results showed that new developers tend to be more neutral or less satisfied with the complexity of the MVC pattern in small projects, although they acknowledge its benefits in organizing application structure and speeding up the development process. Intermediate-level developers, on the other hand, show higher overall





satisfaction, focusing more on the benefits related to maintainability and faster development. Finally, experienced developers (with more than three years of experience) are the most satisfied with the pattern, viewing it as a powerful solution for managing large applications with minimal concern about redundancy or complexity.

Keywords: Design Pattern, Model-View-Controller (MVC), Software Development, Software Engineering.

الملخص:

يُعد نمط التصميم "نموذج-عرض-تحكم (MVC) "من الأنماط التصميمية التي تهدف إلى فصل التطبيق إلى ثلاثة مكونات رئيسية: النموذج (Model) الذي يدير البيانات والمنطق، والعرض (View) الذي يتعامل مع واجهة المستخدم، ووحدة التحكم (Controller) التي تعمل كحلقة وصل بين النموذج والعرض. يساعد هذا النمط في تحسين هيكلة التطبيقات، مما يجعلها أسهل في الإدارة والتطوير على المدى الطويل. ومع ذلك، قد يواجه نمط MVC تحديات في بعض البيئات، خصوصًا في المشاريع الصغيرة التي قد تعاني من زيادة التعقيد وتكرار الشفرة البرمجية.

تهدف هذه الدراسة إلى تقييم استخدام نمط التصميم MVC في تطوير البرمجيات من خلال استبيان يتم توزيعه على مجموعة من المطورين عبر بيئات عمل مختلفة. تركز هذه التجربة على كيفية تأثير نمط MVC في تحسين هيكلية التطبيق، وتسريع عملية التطوير، وزيادة قابلية الصيانة. بالإضافة إلى ذلك، تستعرض الدراسة العوامل التي قد تؤثر سلبًا على استخدام هذا النمط، مثل تعقيد المشاريع الصغيرة وزيادة التكرار في الشفرة البرمجية.





أظهرت النتائج أن المطورين الجدد يميلون إلى أن يكونوا أكثر حيادية أو أقل رضا عن تعقيد نمط MVC في المشاريع الصغيرة، رغم أنهم يعترفون بفوائده في تنظيم هيكل التطبيق وتسريع عملية التطوير. من جهة أخرى، يظهر المطورون ذوو المستوى المتوسط رضا عامًا أعلى، مع تركيز أكبر على الفوائد المتعلقة بالقابلية للصيانة وسرعة التطوير. وأخيرًا، فإن المطورين ذوي الخبرة (أكثر من ثلاث سنوات) هم الأكثر رضا عن النمط، حيث يرونه حلاً قويًا لإدارة التطبيقات الكبيرة مع الحد الأدنى من القلق بشأن التكرار أو التعقيد.

Introduction

In the field of software development, architectural patterns are fundamental principles upon which system designs are based to determine how the various components of an application are organized and how they interact with each other. An architectural pattern refers to the general structure on which the system is built, specifying how different parts of the system are divided and how these parts are connected to achieve the desired goals [2].

Architectural patterns are essential practices that help developers create applications that are maintainable, flexible, and scalable. These patterns simplify the software development process, making it easier to understand, design, and document systems. They also provide a reference framework that defines how responsibilities are distributed among various components and how interactions between these components are managed [2][3].

The significance of architectural patterns lies in their ability to promote Separation of Concerns, making the application more maintainable and testable, while also enhancing scalability and flexibility. Architectural patterns can be categorized into different types based on the nature of the application and its requirements, such as patterns for distributed applications, web-based applications, integrated software patterns, and more [4].





The MVC (Model-View-Controller) design pattern is one of the most popular architectural patterns used in software development, particularly in web applications. This pattern aims to organize the code in a way that makes maintenance and development more manageable and flexible. The MVC pattern consists of three main components: Model, View, and Controller. Each of these components is responsible for a distinct part of the application, promoting a separation of concerns and making development processes easier [1][3].

- Model: Represents the data and logic of the application. It is responsible for handling data operations such as retrieving data from the database or processing it.
- View: Displays the data to the user. It is responsible for the user interface and how information is presented to the user after being processed by the model.
- Controller: Acts as an intermediary between the model and the view. It receives user input, updates the model with the new data, and then updates the view to reflect changes.

Related Work

Researchers M. Ahmad and N. Qureshi examined the impact of the MVC pattern on software design, with a focus on open-source software development. The authors demonstrated how MVC can contribute to improving the software architecture, making it more flexible and maintainable. The study also highlighted how MVC helps reduce code complexity, facilitating easier development and long-term maintenance [5].

F. L. B. Patel and S. S. Joshi focused on the MVC pattern in Java Enterprise applications. The authors explained how MVC is used in Java development environments, particularly in large and complex





applications such as those running on JEE (Java Enterprise Edition) [6].

S. Pandya and R. Mehta conducted an empirical study on the performance of MVC-based frameworks in web applications. The authors addressed several factors affecting performance, such as response time, resource consumption, and scalability [7].

Research Methodology

The methodology of this research focuses on the use of the MVC (Model-View-Controller) design pattern in software development and analyzes its impact on application structure, development speed, and maintainability. The research relies on questionnaires as the primary tool for data collection, where a questionnaire was distributed to a group of developers working in various work environments.

The research methodology follows the following stages:

Designing the Questionnaire

A questionnaire was designed for developers working in different industries and sectors to gather information about:

- The extent of their use of the MVC pattern in their software projects.
- Their experience in developing applications using this pattern.
- The impact of the pattern on application structure, development speed, and maintainability.
- The difficulty of applying the pattern, and its benefits for both small and large projects.
- Their views on challenges associated with using this pattern, such as code repetition and the complexity of applications.

The questionnaire included questions using a Likert scale (Satisfied, Neutral, Dissatisfied) to assess the participants' opinions on various aspects of the MVC pattern.





Distributing the Questionnaire

The questionnaire was distributed to a group of developers with varying levels of experience in using the MVC pattern. They were categorized based on the number of years of experience:

- Less than one year
- One to three years
- More than three years

A random sample of developers was selected from IT companies and various institutions dealing with web applications.

Data Collection

A total of 83 valid questionnaires were collected from the 91 distributed. 8 questionnaires were excluded due to incomplete data or errors in the responses.

Data Analysis

The data was analyzed using descriptive statistics and quantitative analysis. The responses were categorized into three main categories:

- MVC pattern in improving application structure
- Accelerating the development process
- Enhancing maintainability

The focus was also on the challenges associated with using MVC, such as the increased complexity in small projects, code repetition, and the difficulty of understanding and implementing the pattern.

Experiments

This experiment is based on collecting data from developers who have used the MVC pattern in their software projects, with the goal of evaluating its impact on several aspects, such as improving the application structure, accelerating the development process, and increasing maintainability. Additionally, the experiment aims to understand the challenges developers may face when applying this pattern, such as the complexity of small projects and increased





redundancy in the code, which may negatively affect development productivity.

The following tables present the results of the surveys distributed to three different categories of developers who have used the MVC pattern.

Table 1: Presents the number of developers who have used the MVC pattern.

Statement	Yes	No
Do you rely on the MVC design pattern in your	36	47
projects?		

Table 1: Presents the number

Statement	Less than 1 vear	1 to 3 year	More than 3 vears
What is your experience in developing software using the MVC pattern?	<u>9</u>	16	11

 Table 2: Presents the years of experience of developers who have used the MVC pattern.

Table3: presents the survey results for developers with less than one year of experience in working with the MVC pattern.

Statement	Satisfied	Neutral	Not Satisfied
MVC Design Pattern is effective in improving application structure	5	3	1
MVC is suitable for all types of applications	4	4	1
Using MVC contributes to faster development	5	0	4
Applying MVC increases the complexity of small projects	6	3	0
MVC design pattern increases redundancy and complexity in the code	7	2	0

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MVC design pattern contributes to improving maintainability	4	0	5
MVC design pattern is easy to understand	2	4	3
MVC design pattern helps in reusability and faster development	2	2	5
MVC provides effective separation between components	7	2	0
MVC provides effective integration with other technologies	1	7	1

Table3: presents the survey results for developers with less than one year of experience in working with the MVC pattern.

Table4: presents the survey results for developers with from one to three years of experience in working with the MVC pattern.

Statement	Satisfied	Neutral	Not
			Satisfied
MVC Design Pattern is effective in	10	4	2
improving application structure			
MVC is suitable for all types of	8	8	0
applications			
Using MVC contributes to faster	12	3	1
development			
Applying MVC increases the complexity	11	1	4
of small projects			
MVC design pattern increases	3	1	12
redundancy and complexity in the code			
MVC design pattern contributes to	11	4	1
improving maintainability			
MVC design pattern is easy to understand	15	1	0
MVC design pattern helps in reusability	13	3	0
and faster development			
MVC provides effective separation	14	0	2
between components			
MVC provides effective integration with	10	5	1
other technologies			

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Table4: presents the survey results for developers with from one to three years of experience in working with the MVC pattern.Table5: presents the survey results for developers with more than three years of experience in working with the MVC pattern.

Statement	Satisfied	Neutral	Not Satisfied
MVC Design Pattern is effective in improving application structure	10	1	0
MVC is suitable for all types of applications	7	3	1
Using MVC contributes to faster development	9	2	0
Applying MVC increases the complexity of small projects	11	0	0
MVC design pattern increases redundancy and complexity in the code	2	0	9
MVC design pattern contributes to improving maintainability	10	1	0
MVC design pattern is easy to understand	11	0	0
MVC design pattern helps in reusability and faster development	10	1	0
MVC provides effective separation between components	11	0	0
MVC provides effective integration with other technologies	7	3	1

Table5: presents the survey results for developers with more than three years of experience in working with the MVC pattern.

Analysis of the Survey Results

The survey table contains data on the usage of the **MVC** design pattern in software development, along with developers' evaluations of its effectiveness in various aspects. Below is an analysis of the results based on the provided data.





Reliance on the MVC Design Pattern in Projects:

Among the participants, 36 developers use the **MVC** design pattern in their projects, while 47 developers do not rely on it.

Experience with MVC:

- 9 participants have less than one year of experience in developing software using **MVC**.
- 16 participants have between one and three years of experience.
- 11 participants have more than three years of experience with **MVC**.

Various Evaluations of the MVC Design Pattern:

• MVC Design Pattern is Effective in Improving the Structure of Applications:

 Most participants (including those with less than one year of experience) expressed satisfaction with the MVC design pattern's ability to improve the structure of applications.

- MVC is Suitable for All Types of Applications:
 - There was a divergence of opinions here, with some participants believing it is suitable for all applications, while others felt it may not be suitable in certain cases.
- Using MVC Contributes to Faster Development:
 - Most participants agreed that MVC helps speed up development, especially those with between one and three years of experience.
- Applying MVC Increases the Complexity of Small Projects:
 - There is widespread agreement across all experience categories that applying MVC can increase the complexity of small projects, particularly among those with less than one year or more than three years of experience.
- MVC Increases Redundancy and Complexity in the Code:





- Many participants in all three categories expressed concern that MVC can lead to redundancy and increased complexity in the code.
- MVC Contributes to Improving Maintainability:
 - Most participants were satisfied with the impact of MVC on improving maintainability, especially those with between one and three years of experience.
- MVC is Easy to Understand:
 - There was a general consensus that MVC is not easy to understand, especially for beginner developers or those with less experience.
- MVC Helps in Reusability and Faster Development:
 - Most developers expressed satisfaction with MVC's ability to speed up development and enhance reusability.
- MVC Provides Effective Separation Between Components:
 - There was general agreement among participants that **MVC** provides effective separation between components, which facilitates maintenance and development.
 - MVC Provides Effective Integration with Other Technologies:
 - Most participants expressed satisfaction with **MVC**'s ability to integrate effectively with other technologies.

Conclusion

- New developers tend to be more neutral or less satisfied with the complexity of the MVC pattern in small projects, but they acknowledge its benefits in improving application structure and development speed.
- Developers with intermediate experience show higher overall satisfaction, with more focus on the benefits related to maintainability and faster development.





• Experienced developers (with more than 3 years of experience) are the most satisfied with the pattern. They see it as a powerful solution for separating components and managing large applications, with fewer concerns about redundancy or complexity.

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